



Virginia Beach Little League Local Rules (By Laws) 2012

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Chapter 1

1.1 Coaches' Responsibilities:

(a.) To the League:

- (1.) Coaches are responsible for all equipment that is issued to them for a particular season; equipment will be accounted for by the league director immediately after the last game of the regularly scheduled season and returned to the Equipment Director. All Star Uniforms that are to be accounted for will be returned to the Equipment Director immediately following your last All-Star game.
- (2.) Coaches are encouraged to secure a Sponsor for their team.
- (3.) Coaches are responsible for the safe operation of their team and will be required to provide to the league an adult safety representative for their team (i.e. team parent).
- (4.) Coaches are required to attend all scheduled meetings and clinics. Coaches will be tasked with other specific duties, i.e., field maintenance (grass cutting, etc.) by their league director.

(b.) To Their Team:

- (1.) Maintain a high morale and interest among players and parents. Ensure that all your players are treated fairly, and that each player receives an equal amount of playing time, if possible. Coaches are expected to teach so that all of their players improve their physical skills and knowledge of the game by the end of the season.
- (2.) Correct players' mistakes using positive reinforcement; intentional public humiliation for mistakes is never acceptable.
- (3.) Use of profanity or other socially unacceptable language, behavior or gestures is prohibited; violators are subject to immediate dismissal (players, parents, coaches and volunteers).
- (4.) Encourage good sportsmanship and lead by example. Be a role model to parents as well as your players.

1.2 Fund-Raising Responsibilities:

- (1.) Virginia Beach Little League is supported solely by donations from the community, team sponsorships, sales from the concession stand, and other associated fund-raising efforts. It is the duty and obligation of all coaches to support these fund-raising efforts.
- (2.) Coaches, in conjunction with their team parent, will be the focal point for collection of all fiscal responsibilities incurred by any member of their team, to include:
 - (i) Collection of money from fundraiser
 - (ii) Ensuring that at their home games a collection (Pass the Hat) is accomplished and turned in to the concession stand.
 - (iii) Ensuring that parent volunteers work in the concession stand when their team's turn at duty comes up.
 - (iv) Recruit a sponsor for their team. The President will approve all sponsors.
 - (v) Collection of registration fees when directed.
 - (vi) Any other league requirements as determined by the board of directors.

1.3 Game Field Responsibilities:

- (1.) Both the home team and visiting team coaches shall prepare the field for play as directed by the Division Director.
- (2.) Both the home team and visiting team coaches for the last game of the day shall account for all equipment (i.e. remove bases, racks, hand drags) and return equipment to the storage facility.
- (3.) At the conclusion of each game, coaches from both teams shall ensure that all litter/trash from the bench areas, playing field and stands is picked up. Trashcans are to be emptied after each game (No exceptions). This is our complex and it requires everyone doing his or her part to keep the facility clean and safe.
- (4.) Both the home team and visiting team coaches for the last game of the day will prepare their field for the next day's games by use of a "hand-drag," rakes or brooms to smooth out the field; no tractors or mowers. The exception will be in the Jr. Baseball Division and Softball where a mower may be used to drag the field.
- (5.) Only coaches will be allowed access to the equipment storage facility.
- (6.) Report any equipment, maintenance, safety or personnel concerns as soon as possible to your league director and/or Safety Officer.
- (7.) Weekly schedule of field maintenance will be required. The division Director will provide maintenance schedules to all teams.
- (8.) Enforce all uniform and safety regulations during games and practices with no exceptions.

1.4 Coaches' Conduct:

- (1.) All coaches are responsible not only for their own conduct, but for the conduct of their assistant coaches, team parent, parents, and players. Any instances of bad sportsmanship, willful disregard of established rules, or inappropriate behavior that violates the letter and/or spirit of Little League shall be dealt with by the league directors; repeated violations will be referred to the league's Board of Directors.

1.5 Penalties:

- (1.) Cognizant and/or willful disregard for any verbal or written direction by the league Board of Directors shall result in the following;
 - (i) Verbal admonishment (a record will be kept by the board).
 - (ii) Written admonishment.
 - (iii) Suspension from the league for at least one scheduled game.
 - (iv) Referral to the league's board for immediate suspension or dismissal.
- (2.) The appropriate league director will deal with inadvertent violations on a case-by-case basis.

1.6 Registration Fee Refund Policy

- (1.) Virginia Beach Little League's registration refund policy will be approved by the Board of Directors prior to the first registration event for each season. The policy will be provided at vbll.org. The Player Agent may be contacted for any refund questions or requests at playeragent@vbll.org
- (2.) All refund requests must be made in writing within the time frames listed above. These requests must be emailed to playeragent@vbll.org. The following information will be required to process any refund requests. Any incomplete requests will result in a delayed refund.
 - Child/Children's Name(s)
 - Parents/Guardian Name
 - Home Address
 - Contact Number
- (3.) All refunds will be paid by check regardless of how payment was made. All checks will be mailed.

1.7 Injury Policy

- (1.) Any player who is injured and cannot participate for four consecutive weeks in his/her team practices and/or games may be removed and replaced with a player on the waiting list. If no player is on the waiting list than at the discretion of the Player Agent the player may remain with the regular season team.
- (2.) Any player who is removed from his/her current team due to injury will be entitled to a refund as per the refund policy established by Virginia Beach Little League.

Chapter 2

2.1 General Ground Rules:

- (1.) League Rules are in addition to the official regulations and playing rules of Little League International. Rules may be changed, added or deleted at any time upon approval of the Virginia Beach Little League Board of Directors.
- (2.) Little League rules are always in place.
- (3.) Only Little League registered players may use the facilities unless express written permission has been granted by the President with Board of director approval.
- (4.) Batting Cages:
 - (i) Batting cages will only be used with Manager and or Coach supervision (No Exceptions).
 - (ii) Only team Manager, Coaching Staff and Players will be allowed to be inside the Batting Cage at any time (No Exceptions).
 - (iii) Batting Cage is off limits to non-Players at all times (No Exceptions).
 - (iv) Only 1 Batter, 1 Pitcher (can be Manager, Coach, or Player), and if Catcher used 1 Catcher in full catcher Gear will be allowed inside Batting Cage at a time (No Exception).
 - (v) A Batting Helmet is mandatory for batter (No Exceptions).
 - (vi) L Screen for pitcher is mandatory (No Exceptions).
 - (vii) When a catcher is used he/she must be in full Little League approved catcher gear. (Full Catcher Helmet (No Skull caps) with Face Mask and dangling throat guard, long model chest protector, shin guards, males must wear athletic supporter with metal, fiber or plastic type cup).
 - (viii) Violating any of the above Batting Cage rules will result in loss of privilege to use Batting Cage for the entire team (Manager, Coaches and Players).
- (5.) Sportsmanship between teams, coaches, umpires, parents, and individual players needs to be top priority

- (6.) Only registered players, Coaching staff, and board approved volunteers are allowed on the field and in the dugouts during a game or practice. Kids not on the team are not allowed in the dugout or on the field, no exceptions. A maximum of 3 adults will be allowed in the dugout during a game.
- (7.) Out of Play Area: Bullpens are out of play. Umpire shall use rule 7.04-b and 7.05-g.
- (8.) Stay In Dugout: Managers, Coaches and Players must stay in dugout behind fence during innings at all times unless granted permission to enter field by umpire.
- (9.) No Bats: No on deck position, therefore a player should not be holding a bat nor leave the dugout to take their turn at bat until the umpire calls for a batter. (Ages 12 and below).
- (10.) Breakaway Bases: Breakaway bases are mandatory at all bases 1st 2nd and 3rd on all fields.
- (11.) Double First Base: A double breakaway first base will be used on the Softball field.
- (12.) Bat Rack Storage: Bats must not be hung in fence where the handle can stick out in the playing field. Place bats in provided bat rack.
- (13.) Report All Accidents: An accident report must be filed with the Virginia Beach Little League Safety Officer at safety@vbll.org whenever there is an injury to a player, manager, coach, umpire, or volunteer. An Accident Report Form can be found in on the VBLL website or obtained from the Safety Officer.
- (14.) Severe Weather: Umpires and all league officials will monitor weather conditions
 - (i) Suspending of game: Umpires are instructed to place a game in a delayed state and evacuate all of the fields any time there is visible lightning or unsafe conditions i.e. standing water, low visibility, and steady rain. Players, spectators, coaches, and umpires shall go to their cars with windows up. League officials will go to the main concession stand. Safe evacuation sites only include car with windows up, and enclosed buildings. A delay will not last more than one half-hour; otherwise the game will be rescheduled as stated below.
 - (ii) A lighting strike monitor must be available at all times and at least one unit must be stored in the Concession Stand. If the detector notes a strike, play may not resume until 15 minutes from the last strike. Each new strike will start a new 15 minute wait. The wait time may be extended if warranted but may not be shortened.
 - (iii) Resumption of game: After a storm has passed and there is no visible lightning, the umpire may resume a game provided that the coaches can put the field back into a safe playing condition (no standing water) and the umpire agrees to the playing condition of the field. Otherwise the Umpire shall cancel the game and the division director will reschedule the game, to be restarted from where it left off. A game that has gone 4 complete innings or 3 and one half innings if the home team is ahead will be considered a complete game for the Minors and Majors divisions Baseball and Softball and will not be rescheduled. A game that has gone 5 complete innings or 4 and one half innings if the home team is ahead will be considered a complete game for the Junior and Senior division Baseball and Softball and will not be rescheduled.
 - (iv) Avoid unsafe shelter areas, trees, water, open field, flagpoles, fences, light poles, and metal bleachers. Determining lightning's distance; the flash/bang method is unsatisfactory. Once thunderstorms are within 10 miles, danger is imminent. You can only hear thunder or see lightning from three to four miles away. People who have been struck by lightning do not carry an electrical charge and are safe to handle. Apply CPR immediately if qualified, and get emergency help.

2.2 Pre Tee Ball Baseball Division (Ages 4 – 5 by April 30 of current year):

(a.) Guidelines

- (1.) Pre Tee-Ball Division is designed for boys and girls ages 4 - 5 with no experience. The goal is to develop basic skills of baseball, teamwork, and sportsmanship. T-Ball uses a "safety" baseball and is hit from a batting tee (No exceptions).
- (2.) Rain outs do not have to be made up however you may request to make-up a game by contacting the Division Director via TBall@vbll.org
- (3.) Umpires are volunteers only. The two teams should agree on an umpire from the stands.
- (4.) Games should be no longer than 1 hour or 2 innings. No new inning can start after 45 minutes

(b.) Local Rules (Local Rules are in addition to Little League Rule Book)

- (1.) No on deck batter.
- (2.) Batting order includes all players present. When all players that are present have batted around once, the teams switch sides, the team in the field comes in to bat and the team that was batting goes into the field.
- (3.) If a player is putout that player can remain on base or can be removed after the have way point in the season at your discretion. Pick the battles that can be won, if a child is going to cry and be difficult to control then let him stay on base. Keep in mind we want the kids to have fun while you are teaching them the game of baseball
- (4.) Runners may advance one base only on each hit ball.
- (5.) Up to four Adults with a volunteer form and Background check performed are allowed in the dugout at one time (Manager, 2 Coaches, and a Team Parent). You can have as many volunteers provide assistance as you need in the field to provide the level of instruction necessary for each individual team. All volunteers that have access to

the players must have filled out a volunteer form and a background check performed before they can be on the field or in the dugout. You must have at least one adult in the dugout at all times for supervision of the players.

- (6.) All players play in the field; however, infielders must be limited to the normal 5 infield positions 1B, 2B, SS, 3B and P. The rest of the players will be in the outfield. Outfielders must play at least 5 feet beyond the infield dirt. Note: remember this is an instructional league, move players around in different positions.
- (7.) There will be no Catcher position.
- (8.) Games should be no longer than one hour.
- (9.) Only players in uniform are allowed in the dugout. Players must remain seated on the bench when not participating. Siblings not on the Team may not be in the dugout or on the field of play during a game or practice.
- (10.) Ejection of a manager, coach, player, or spectator by an Umpire or League Official will result in at least next game suspension for that individual. It will be at the League Director's discretion if the ejected individual will have to come before the board for reinstatement before next game. The Umpire or League Official shall report the suspension to the League Director within 24 hours. A second ejection will require a special board meeting to be convened within 4 days of ejection for review by the league's board for reinstatement and or expulsion from the league.
- (11.) All rain-outs will be called at the field by a League Official. Contact the T-Ball Director for clarification.

2.3 T-Ball Baseball Division (Ages 5 – 6 by April 30 of current year):

(a.) Guidelines

- (1.) Tee-Ball Division is designed for boys and girls ages 5 - 6 with little or no experience. The goal is to develop basic skills of baseball, teamwork, and sportsmanship. T-Ball uses a "safety" baseball and is hit from a batting tee. (No exceptions).
- (2.) There will be no league standings or tournaments for the end of the year. Keeping score and a team record is not necessary at this level.
- (3.) Rain outs do not have to be made up however you may request to make-up a game by contacting the T-Ball Director. at TBall@vbll.org
- (4.) Umpires are volunteers only. The two teams should agree on an umpire from the stands.
- (5.) Games should be no longer than 1 hour or 2 innings. No new inning can start after 45 minutes

(b.) Local Rules (Local Rules are in addition to Little League Rule Book)

- (1.) No on deck batter.
- (2.) Batting order includes all players present. When all players that are present have batted around once, the teams switch sides, the team in the field comes in to bat and the team that was batting goes into the field.
- (3.) If a player is putout that player can remain on base but should be removed after the have way point in the season. Pick the battles that can be won, if a child is going to cry and be difficult to control then let him stay on base. Keep in mind we want the kids to have fun while you are teaching them the game of baseball
- (4.) Runners may advance one base only on each hit ball.
- (5.) A maximum of 4 adults, a volunteer (with approved Volunteer form on file), Manager and 2 Coaches and players in uniform are allowed in the dugout (No exceptions). Players must remain seated on the bench when not participating. You can have as much assistance as you need in the field to provide the level of instruction necessary for each individual team provide they have an up to date (Current Year) Volunteer form and background check on file (No Exceptions). You must have at least one adult in the dugout at all times for supervision of the players.
- (6.) All players play in the field; however, infielders must be limited to the normal 5 infield positions 1B, 2B, SS, 3B and P. **The rest of the players will be in the outfield.** Outfielders must play at least 5 feet beyond the infield dirt. (in other words do not line the infield with all the players.)
Note: remember this is an instructional league, move players around in different positions.
- (7.) There will be no Catcher position.
- (8.) Games should be no longer than one hour.
- (9.) Only players in uniform are allowed in the dugout. Players must remain seated on the bench when not participating. Siblings not on the Team may not be in the dugout or on the field of play during a game or practice.
- (10.) Ejection of a manager, coach, player, or spectator by an Umpire or League Official will result in at least next game suspension for that individual. It will be at the League Director's discretion if the ejected individual will have to come before the board for reinstatement before next game. The Umpire or League Official shall report the suspension to the League Director within 24 hours. A second ejection will require a special board meeting to be convened within 4 days of ejection for review by the league's board for reinstatement and or expulsion from the league.

- (11.) All rain-outs will be called at the field by a League Official. Contact the T-Ball Director at TBall@vbll.org for clarification.

2.4 Coach Pitch Baseball Division (Ages 6 – 7 by April 30 of the current year):

(a.) Guidelines

- (1.) Coach Pitch Division is designed for boys and girls age 7 with little or no experience. Exception: players league age 6 may play in Coach Pitch Division if they have played a full spring season of Little League sanctioned Tee Ball as a 5 year old.
- (2.) The Coach Pitch Division will use a "safety" baseball and will be pitched by a qualified Coach using a pitching machine placed at the pitching rubber.
- (3.) The goal of the Coach Pitch Division is to develop basic skills of baseball, teamwork and sportsmanship.
- (4.) There will be no league standings or tournaments for the end of the year.
- (5.) Rain outs will be made up if time in the game schedule permits. You may request to make-up a game by contacting the Coach Pitch Director at CoachPitch@vbll.org.
- (6.) Umpires are the team manager and coaches and should also keep the pace of the game moving.
- (7.) Games should be no longer than 2 hours or 6 innings. No new inning can start after 1:45 minutes.
- (8.) As an instructional division, it is expected that each manager/coach will make best efforts to ensure equal play time between all positions without putting a child at risk for injury.

(b.) Local Rules (Local Rules are in addition to Little League Rule Book)

- (1.) No on deck batter.
- (2.) Batting order includes all players present.
- (3.) If less than 9 players are present to play, the game may start. Players may be "borrowed" from the opposing team to allow for a full squad.
- (4.) The team at bat will remain at bat until three outs are recorded or the team at bat scores 5 runs.
- (5.) Each batter should be limited to no more than 5 pitches first half of season and 3 strikes or (5 pitches) the second half of season, at that point if the batter has not hit the ball the batter is out. Foul balls on the fifth pitch should be treated as a foul ball after the second strike. If the batter hits the last pitch or subsequent pitches foul he/she remains at bat until the batter puts the ball in play or fails to make contact.
- (6.) Runners may advance at risk of being put out up to 2 bases if batted ball is hit past infield. Runners must hold at one base if batted ball does not go past the infield. Runners may not advance on an over through.
- (7.) There is no stealing or bunting.
- (8.) 6 infielders and 4 out fielders for a total of 10 players may play in the field with no exceptions; infielders must be limited to the normal infield positions (no playing up on batters, etc.). Outfielders must play roughly half way between the infield and outfield fence. (Do NOT line the infield with all the players.) Once the batter has made contact with the ball, all infielders may advance on the ball as needed. A base runner put out by an outfielder covering any base for a force out or tagged out by said outfielder will be given the base and the out will not count.
Note: remember this is an instructional league, if outfielders are in proper position it is a rare occasion that an outfielder could make an out either by force or tag at a base.
- (9.) Up to three coaches may be in the field with the team to provide instruction during the games. An adult volunteer (with approved Volunteer form on file) must be in the dugout at all times during the game.
- (10.) The catcher position must be a player in proper catcher gear as defined in the Little League Rule Book Section 1.17.
- (11.) A maximum of 4 adults, a volunteer (with approved Volunteer form on file), Manager and 2 Coaches and players in uniform are allowed in the dugout **(No exceptions)**.
- (12.) Ejection of a manager, coach, player, or spectator by an Umpire or League Official will result in at least next game suspension for that individual. It will be at the League Director's discretion if the ejected individual will have to come before the board for reinstatement before next game. The Umpire or League Official shall report the suspension to the League Director within 24 hours. A second ejection will require a special board meeting to be convened within 4 days of ejection for review by the league's board for reinstatement and or expulsion from the league.
- (13.) All rain-outs will be called at the field by a League Official (Board Member). Contact the Coach Pitch Director for clarification.

2.5 Minor Farm Division Baseball (Ages 7 – 8 by April 30 of the current year):

(a.) Guidelines

- (1.) Minor Farm Division is designed for boys and girls age 8 as a follow up to Coach Pitch play, which will help the child develop the skills needed to compete in the Minor League. Exception: Player's league age 7 may play in Minor Farm Division if they have played a full season of Coach Pitch as a 6 year old and can be moved up according to space available by the player agent after they have gone through a skills assessment process. A regulation baseball is delivered by a pitcher and an umpire will call strikes and balls on the batter.
- (2.) Win loss standings will be kept. The Home team is responsible for emailing score to MinorFarm@vbll.org. An Official score book will be kept. Scorebook must be signed by both team managers and Umpire, officiating game.
- (3.) Rain outs will be made up if time in the game schedule permits. All make up games will be scheduled by the Minor Farm Director.
- (4.) Each team will provide 1 person, a scorekeeper and pitch counter to keep track of pitch count using the approved League supplied pitch count log. The scorekeeper may not perform the duty of Pitch counting it must be another person. The pitchers' pitch count log and pitcher eligibility log will be filled out during the game and must be signed by each team's manager for validation by the Minor Farm Director at end of each game.
- (5.) All games have a 2 ½ hour time limit. No new inning will start after 2 hours. If game is called due to darkness or bad weather rule 4.10 and 4.11 will be used to determine regulation game and score.
- (6.) Umpires will be scheduled by the division director. The umpires will be volunteers only.

(b.) Local Rules (Local Rules are in addition to Little League Rule Book)

- (1.) No on deck batter.
- (2.) Batting order includes all players present.
- (3.) 5 run scoring limit per inning.
- (4.) Runners may not advance on an over through. Exception 1 base for a ball thrown out of the field of play.
- (5.) A pitcher may pitch a maximum of 50 pitches or 6 outs in a day whichever comes first. If a pitcher pitches less than 20 pitches in a day, a calendar day rest is NOT needed. A pitcher pitching 21- 35 pitches in a day must observe one calendar days rest, 36-50 pitches in one day requires 2 calendar days rest if a pitcher hits 2 batters in one inning, the pitcher must be removed.
- (6.) There will be no walks. A pitcher can pitch a max of six (6) pitches to a batter unless the batter has fouled the sixth pitch after the second strike. If the batter hits the last pitch or subsequent pitches foul the pitcher remains until the batter puts the ball in play or fails to make contact. After that time, the Coach will pitch a maximum of three pitches to the batter. (Coach MUST be on the mound) If the batter fails to put the ball in play or gets a third strike (looking or swinging) the batter will be out. Any existing strikes in the batter's count will be carried over when the coach steps into pitch. For example, if the batter has two strikes when the coach takes the mound and the next pitch is a strike, the batter is retired.
- (7.) Batters hit by a pitch from the opposing pitcher may choose to remain at bat or proceed to first base. Batters hit by coach pitched ball may not be awarded first base or advance.
- (8.) Player may not steal when coach is pitching. No stealing home. Player must wait until the ball passes the batter in order to steal.
- (9.) Once a pitcher reaches 41 pitches, the pitcher may not play the position of catcher for the remainder of the day.
- (10.) If a player catches any part of 4 innings, the player may not pitch for the remainder of the day.
- (11.) All players must play at least 6 defensive outs (two innings in the field) and one at bat.
- (12.) You may have two adult coaches as base coaches only if there is one adult coach in the dugout at all times. Eligible players may also be allowed to coach the bases.
- (13.) Only the Manager and 3 Coaches and players in uniform are allowed in the dugout **(No Exceptions)**. Players must remain seated on the bench when not participating.
- (14.) Coach may warm up pitcher between innings with proper headgear.
- (15.) Four outfielders may be used so a maximum of 10 players may be on the field. All outfielders must be at least 10 feet behind the outfield grass of the infield.
- (16.) Games may not start with less than (8) players on each team. If a game cannot be played because of the inability of either team to place (8) players on the field the umpire may wait up to 10 minutes from the scheduled game start time before calling the game. Calling the game is not grounds for automatic forfeiture, but shall be referred to the board for decision. If board decides the game shall be played, it will ONLY be played if make-up dates and time permits. All rainout games have first priority. The League Director will be responsible for rescheduling the game and umpires.
- (17.) Ejection of a manager, coach, player, or spectator by an Umpire or League Official will result in at least next game suspension for that individual. It will be at the League Director's discretion if the ejected individual will have to come before the board for reinstatement before next game. The Umpire or League Official shall report the suspension to the League Director within 24 hours. A second ejection will require a special board meeting to be convened within 4 days of ejection for review by the league's board for reinstatement and or expulsion from the league.

- (18.) All rain-outs will be called at the field by a League Official. Contact the Minor Farm Director for clarification.

2.6 Minor Baseball Division (Ages 9 – 10 by April 30 of the current year):

(a.) Guidelines

- (1.) Minor Division is designed for boys and girls ages 9 - 10 as a follow up to Minor Farm play, which will help the child develop the skills needed to compete in the Major League. Exception: Player's league age 11 may play in Minor Division if they were not drafted to Major team. A regulation baseball is delivered by a pitcher and an umpire will call balls and strikes on the batter. In this league, tryouts are held before the season and teams are assembled through the draft process.
- (2.) Exception: Player's league age 8 may play in Minor Division if they have played a full season of Minor Farm as a 7 year old and can be moved up according to space available by the player agent after they have gone through a tryout and draft process.
- (3.) Children of approved Managers who are league age 8 may be allowed to play and be protected as part of the draft process.
- (4.) Only the Manager's kid(s) may be protected and drafted during the approved round of the draft.
- (5.) If a pitcher hits two batters in one inning the pitcher must be removed and cannot play the position of pitcher for the remainder of the game. The subsequent pitcher may take as much time as deemed necessary by the umpire to warm up.
- (6.) Win loss standings will be kept. There will be no tie games. The Home team is responsible for emailing score to Minor@vbll.org An Official scorecard will be kept. The official Scorecard must be signed by Umpire officiating the game.
- (7.) Home team will provide scorekeeper and visiting team will provide pitch counter using the approved League supplied pitch count log. The scorekeeper may not perform the duty of Pitch counting it must be another person. The score card, pitchers' pitch count log, and pitcher eligibility log will be filled out during the game and must be signed by each team's manager for validation by the Minor Director.
- (8.) Rain outs will be made up if time in the game schedule permits. Make-up game days will be Friday and Sunday if fields are available. All make ups will be scheduled by the Minor Director.
- (9.) If game is called due to darkness or bad weather rule 4.10 and 4.11 will be used to determine regulation game and score.
- (10.) If the score is tied in the last complete inning and less than 4 complete innings have been played and game cannot go on due to darkness or bad weather, the game will be rescheduled to continue play on another day, and start at the point where it left off if time is permitted in the game schedule.
- (11.) Games will not have a time limit but cannot exceed 15 minutes past the next scheduled games start time. Games may not end in a tie. If a game is called due to field availability it will be resumed as per Little League rules and/or completed at a later date as scheduled by the Minor Director.
- (12.) There will be a single elimination tournament at the end of the regulation season to determine a Minor Champion and a Minor runner up. All teams will be in the tournament. The teams standing at the end of regulation play will determine the seed in the tournament bracket.
- (13.) Umpires will be scheduled by the Division Director. The umpires will be provided by Major, Junior and Senior Managers and Coaches and other volunteers.

(b.) Local Rules (Local Rules are in addition to Little League Rule Book)

- (1.) No on deck batter.
- (2.) Batting order includes all players present.
- (3.) 5 run scoring limit per inning. No ten run rule.
- (4.) All children must play at least 6 defensive outs (two innings in the field) and one at bat.
- (5.) You may have two adult coaches as base coaches only if there is one adult coach in the dugout at all times. Eligible players may be allowed to coach the bases but must wear batting helmets while coaching.
- (6.) Only the Manager and two (2) Coaches and players in uniform are allowed in the dugout (**No exceptions**). Players must remain in the dugout when not participating.
- (7.) Coaches are not allowed to warm up a pitcher at the plate or in the bull pen; however they may stand by the pitcher and observe. If a pitcher hits two batters in one inning, pitcher should be removed immediately from the position of pitcher. The player may remain in the game at another position.
- (8.) Courtesy pinch runner that made last out in the previous inning may be used for the catcher with one out.
- (9.) If you have 10 or more players present you must use 4 out fielders for a maximum of 10 players on the field.
- (10.) Games may not start with less than (9) players on each team. If a game cannot be played because of the inability of either team to place (9) players on the field the umpire may wait up to 10 minutes from the scheduled game start time before calling the game. Calling the game is not grounds for automatic forfeiture, but shall be referred to the

board for decision. If board decides the game shall be played, it will ONLY be played if make-up dates and time permits. All rainout games have first priority. The League Director will be responsible for rescheduling the game and umpires.

- (11.) Ejection of a manager, coach, player, or spectator by an Umpire or League Official will result in at least next game suspension for that individual. It will be at the League Director's discretion if the ejected individual will have to come before the board for reinstatement before next game. The Umpire or League Official shall report the suspension to the League Director within 24 hours. A second ejection will require a special board meeting to be convened within 4 days of ejection for review by the league's board for reinstatement and or expulsion from the league.
- (12.) All rain-outs will be called at the field by a League Official (Board Member). Contact the Minor Director for clarification.

(c.) Game Times

- (1.) Games on Monday, Tuesday, Wednesday, Thursday, and Friday will begin at 5:45PM. Games on Saturday will begin no earlier than 8:00AM.

2.7 Major Baseball Division (Ages 11 - 12 by April 30 of the current year):

(a.) Guidelines

- (1.) Major Division is designed for boys and girls ages 11 - 12 that have developed skills from Minor league play such that they would no longer benefit from or be challenged by the minor league program. All 12 year olds will be drafted onto a Major team. Advanced instruction is initiated and play becomes much more competitive. Teams are assembled through the tryout and draft process.
- (2.) Win loss standings will be kept. There will be no tie games. The winning team is responsible for emailing score to Major@vbll.org. An Official scorebook will be kept. Scorebook must be signed by Umpire officiating game.
- (3.) Home team will provide scorekeeper and visiting team will provide pitch counter using the approved League supplied pitch count log. The scorekeeper may not perform the duty of Pitch counting it must be another person. The Pitch Count loggers and scorekeepers will sit in the press box. The pitchers' pitch count log and pitcher eligibility log will be filled out during the game and must be signed by each team's manager for validation by the Major Director.
- (4.) If game is called due to darkness, bad weather, or 10:00 PM curfew, rule 4.10 and 4.11 will be used to determine regulation game and score.
- (5.) Games will not have a time limit but cannot exceed 15 minutes past the next scheduled games start time. Games may not end in a tie. If a game is called due to field availability it will be resumed as per Little League rules and/or completed at a later date as scheduled by the Major Director.
- (6.) If the score is tied in the last complete inning and game cannot go on due to darkness or bad weather or 10:00 PM curfew, the game will be rescheduled to continue play on another day, and start at the point where it left off.
- (7.) Rain outs will be made up if time in the game schedule permits. Make-up game days will generally be scheduled Friday and/or Sunday by the Major Director.
- (8.) There will be a double elimination (time permitting may become single elimination due to weather delays) tournament at the end of the regulation season to determine a Major Champion and a Major runner up. All teams will be in the tournament. The teams standing at the end of regulation play will determine the seed in the tournament bracket. The pairing will be as follows 1st against 8th, 2nd against 7th, 3rd against 6th, and 4th against 5th place
- (9.) Paid umpires will be contracted and scheduled by the League. Volunteer umpires may be used if paid contracted umpires are not available or when deemed necessary by the League.
- (10.) The Major division will incorporate the drop third strike rule for all regular season and playoff tournament games.

(b.) Local Rules (Local Rules are in addition to Little League Rule Book)

- (1.) No on deck batter.
- (2.) All players must play at least 6 defensive outs (two innings in the field) and one at bat.
- (3.) You may have two adult base coaches only if there is one adult coach in the dugout at all times. Eligible players are also allowed to coach the bases.
- (4.) Only the Manager and two (2) Coaches and players in uniform are allowed in the dugout (**No Exceptions**). Players must remain seated on the bench when not participating
- (5.) 10 run rule will be in effect on all games. The team down by 10 runs shall concede if the following conditions are met; the game must go 3 ½ innings if home team is ahead by 10 runs or 4 complete innings if visiting team is ahead by 10 runs before game is called.
- (6.) Games may not start with less than (9) players on each team. If a game cannot be played because of the inability of either team to place (9) players on the field the umpire may wait up to 15 minutes from the scheduled game start time before calling the game. Calling the game is not grounds for automatic forfeiture, but shall be referred to the

board for decision. If board decides the game shall be played, it will ONLY be played if make-up dates and time permits. All rainout games have first priority. The League Director will be responsible for rescheduling the game and umpires.

- (7.) Courtesy pinch runner not in the lineup may be used for the catcher with two outs.
- (8.) Ejection of a manager, coach, player, or spectator by an Umpire or League Official will result in at least next game suspension for that individual. It will be at the League Director's discretion if the ejected individual will have to come before the board for reinstatement before next game. The Umpire or League Official shall report the suspension to the League Director within 24 hours. A second ejection will require a special board meeting to be convened within 4 days of ejection for review by the league's board for reinstatement and or expulsion from the league.
- (9.) All rain-outs will be called at the field by a League Official (Board Member). Contact the Major Director for clarification.

2.8 Junior Baseball Division (Ages 13 – 14 by April 30 of the current year):

(a.) Guidelines

- (1.) Junior Division is designed for boys and girls age 13 - 14 as a follow up to Major league play and a farm league for Senior League skill development. The dimensions of the playing field are increased (from 60' base path to 90' base path), as is the level of baseball ability and competition. Teams are assembled through the tryout and draft process
- (2.) Win loss standings will be kept. There will be no tie games. The winning team is responsible for emailing score to Junior@vbll.org. An Official score card will be kept. Score card must be signed by Umpire officiating game.
- (3.) Home team will provide scorekeeper and visiting team will provide pitch counter using the approved League supplied pitch count log. The scorekeeper may not perform the duty of pitch counting it must be another person. The Pitch Count loggers and scorekeepers will sit in the press box behind home plate. The pitchers' pitch count log and pitcher eligibility log will be filled out during the game and must be signed by each team's manager for validation by the Junior Director.
- (4.) If game is called due to darkness or bad weather rule 4.10 and 4.11 will be used to determine regulation game and score.
- (5.) The Jr. Director will make available in the press box a current year sunset chart for the entire season. Prior to play during the week and the last game of a weekend, the umpires and both managers will synchronize the time so that all agree on the current time. No new inning will start after the published sunset time and a "hard" stop will take place at 15 minutes past the sunset time. In the event of overcast weather, the game may be stopped due to darkness prior to the sunset time.
- (6.) All games played during the week are official at the completion of four innings for the sake of weather and/or darkness.
- (7.) Games will not have a time limit but cannot exceed 15 minutes past the next scheduled games start time. Games may not end in a tie. If a game is called due to field availability it will be resumed as per Little League rules and/or completed at a later date as scheduled by the Jr. Director.
- (8.) If the score is tied in the last complete inning and game cannot go on due to darkness or bad weather, the game will be rescheduled to continue play on another day, and start at the point where it left off.
- (9.) Rain outs will be made up if time in the game schedule permits. Make-up game days will be Friday and Sunday. All make ups will be scheduled by the Junior Director.
- (10.) There will be a double elimination tournament time permitting may become single elimination due to weather delays) at the end of the regulation season to determine a Junior Champion and a junior runner up. All teams will be in the tournament. The team's standing at the end of regulation play will determine the seed in the tournament bracket.
- (11.) Sportsmanship between teams, coaches, umpires, and individual players needs to be foremost goal.
- (12.) Paid umpires will be contracted and scheduled by the League. Volunteer umpires may be used if paid contracted umpires are not available or when deemed necessary.

(b.) Local Rules (Local Rules are in addition to Little League Rule Book)

- (1.) All players must play at least 6 defensive outs (two innings in the field) and one at bat.
- (2.) 10 run rule will be in effect on all games. The team down by 10 runs shall concede if the following conditions are met; the game must go 4 ½ innings if home team is ahead by 10 runs or 5 complete innings if visiting team is ahead by 10 runs before game is called.
- (3.) You may have two adult base coaches only if there is one adult coach in the dugout at all times. Eligible players are also allowed to coach the bases.
- (4.) Only the Manager and two (2) Coaches and players in uniform are allowed in the dugout (**No Exceptions**). Players must remain seated on the bench when not participating

- (5.) Games may not start with less than (9) players on each team. If a game cannot be played because of the inability of either team to place (9) players on the field the umpire may wait up to 15 minutes from the scheduled game start time before calling the game. Calling the game is not grounds for automatic forfeiture, but shall be referred to the board for decision. If board decides the game shall be played, it will ONLY be played if make-up dates and time permits. All rainout games have first priority. The League Director will be responsible for rescheduling the game and umpires.
- (6.) Courtesy pinch runner not in the lineup may be used for the catcher with one out at the manager's discretion.
- (7.) Ejection of a manager, coach, player or spectator by an Umpire or League Official will result in at least next game suspension for that individual. It will be at the League Director's discretion if the ejected individual will have to come before the board for reinstatement before next game. The Umpire or League Official shall report the suspension to the League Director within 24 hours. A second ejection will require a special board meeting to be convened within 4 days of ejection for review by the league's board for reinstatement and or expulsion from the league.
- (8.) All rain-outs will be called at the field by a League Official (Board Member). Contact the Junior Director for clarification.

2.9 Senior Baseball Division (Ages 13 – 16 by April 30 of the current year):

(a.) Guidelines

- (1.) Senior Division is designed for boys and girls age 12 - 16 as a follow up to junior league play. The dimensions of the playing field are a 90' base path. Teams are assembled through the tryout and draft process
- (2.) If less than 6 Senior League teams are formed within the Virginia Beach Little League, than Senior Division may Inter-League play format administered by the leagues involved in Inter-League play.
- (3.) Win loss standings will be kept. There will be no tie games. The home team or visitors if playing away is responsible for emailing score to Senior@vbll.org. An Official scorebook will be kept. Scorebook must be signed by Umpire officiating game.
- (4.) Each team will provide a scorekeeper and pitch counter using the approved League supplied pitch count log. The scorekeeper may not perform the duty of Pitch counting it must be another person. The Pitch Count loggers and scorekeepers will sit in the press box behind home plate when at VBLL complex. The score card, pitchers' pitch count log and pitcher eligibility log will be filled out during the game and must be signed by each team's manager for validation by the Senior Director at end of each game.
- (5.) Games shall have a 2 hour and 30 minute time limit enforce on games played on Saturday and Sunday, **exception:** The last game of the day will not have a time limit enforced. If game is called due to darkness or bad weather rule 4.10 and 4.11 will be used to determine regulation game and score.
- (6.) If the score is tied in the last complete inning and game cannot go on due to darkness or bad weather, the game will be rescheduled to continue play on another day, and start at the point where it left off.
- (7.) Rain outs will be made up if time in the game schedule permits. Make-up game days will be Friday and Sunday. All make ups will be scheduled by the Senior Director.
- (8.) There may be a tournament at the end of the regulation season to determine a Senior Champion and a senior runner up. All teams will be in the tournament. The teams standing at the end of regulation play will determine the seed in the tournament bracket.
- (9.) Sportsmanship between teams, coaches, umpires, and individual players needs to be foremost goal.
- (10.) Paid umpires will be contracted and scheduled by the League. Volunteer umpires may be used if paid contracted umpires are not available or when deemed necessary.

(b.) Local Rules (Local Rules are in addition to Little League Rule Book)

- (1.) The 10 run rule will be in effect on all games. The team down by 10 runs shall concede if the following conditions are met; the game must go 4 ½ innings if home team is ahead by 10 runs or 5 complete innings if visiting team is ahead by 10 runs before game is called.
- (2.) You may have two adult base coaches only if there is one adult coach in the dugout at all times. Eligible players are also allowed to coach the bases.
- (3.) Only the Manager and 2 Coaches and players in uniform are allowed in the dugout (**No Exceptions**). Players must remain seated on the bench when not participating
- (4.) Games may not start with less than (9) players on each team. If a game cannot be played because of the inability of either team to place (9) players on the field the umpire may wait up to 15 minutes from the scheduled game start time before calling the game. Calling the game is not grounds for automatic forfeiture, but shall be referred to the board for decision. If board decides the game shall be played, it will ONLY be played if make-up dates and time permits. All rainout games have first priority. The League Director will be responsible for rescheduling the game and umpires.
- (5.) Courtesy pinch runner not in the lineup may be used for the catcher with two outs.

- (6.) Ejection of a manager, coach, player, or spectator by an Umpire or League Official will result in at least next game suspension for that individual. It will be at the League Director's discretion if the ejected individual will have to come before the board for reinstatement before next game. The Umpire or League Official shall report the suspension to the League Director within 24 hours. A second ejection will require a special board meeting to be convened within 4 days of ejection for review by the league's board for reinstatement and or expulsion from the league.
- (7.) All rain-outs will be called at the field by a League Official (Board Member). Contact the Senior Director for clarification.

2.10 Big League Baseball Division (Ages 16 – 18 by April 30 of the current year):

(a.) Guidelines Administered by District only

2.11 Challenger Baseball Division (Ages 5 – 18 by April 30 of the current year):

(a.) Guidelines

- (1.) Designed for Boys and Girls with disabilities ages 5 – 18 that have mental or physical limitations that would prevent them from participation in regular Baseball or Softball programs. Children that need assistance or are confined to a wheelchair are allowed to have buddies help them with hitting the ball pitched by the Coach or on a Tee, catching, throwing, and running. We have balls that beep to aid blind children in hitting and fielding the ball with a buddy close by. There will be no league standings or tournaments for the end of the year. Keeping score and a team record is not necessary at this level.
- (2.) Challenger League will use an Inter-League play format.
- (3.) Rainouts do not have to be made up however you may call the League Director or by email Challenger@vbll.org to reschedule a game if desired.
- (4.) Umpires are volunteers. The two teams should agree on an umpire from the stands.

(b.) Local Rules (Local Rules are in addition to Little League Rule Book)

- (1.) No on deck batter.
- (2.) Batting order includes all players present. When all players that are present have batted around once, the teams switch sides, the team in the field comes in to bat and the team that was batting goes into the field.
- (3.) Batter may be pitched to by a coach or hit off of a tee. To keep players in the field motivated and game moving, each batter is allowed a maximum of 12 pitches from a coach before they have to hit off of a tee.
- (4.) Last batter of each half inning is to run around the bases, touching first, second, third, and Home in proper order.
- (5.) If a player is putout that player does **not** leave the base.
- (6.) Runners may advance until the ball is returned to the pitcher within the mound circle. Runners more than half way to next base when the ball is returned to mound may continue to that base without risk of being put out.
- (7.) Wheelchairs are not to be on the base, but about 2 feet away from it.
- (8.) Wheelchairs are to go around base, not over it.
- (9.) Wheelchairs are to go to the right of home plate, not over it.
- (10.) The buddies cannot pull the runner; they must run the best they can.
- (11.) Buddies are to run with the runner at all times, but stay to the right of runner, so the team in the field can try to make any plays.
- (12.) There is no stealing base; however from time to time some players cannot help but to steal a base to make the game more exciting. Please keep it to a minimum.
- (13.) Up to three Coaches and each player's buddy are allowed on the field during the game to ad or instruct players.
- (14.) Each player may have a buddy to assist them, however; the buddy should not make the play for them.
- (15.) All players play in the field; however, infielders must be limited to the normal infield positions. The rest of the players will be in the outfield. Outfielders must play at least 5 feet beyond the infield dirt. (in other words do not line the infield with all the players.)
- (16.) Note: remember some of the players have the ability to throw hard and hit the ball hard so put player abilities together as much as possible and use buddies to protect players with less capability.
- (17.) This is an occupational development and instructional league for children with varying degree of disabilities, move players around in different positions so they do not get bored in anyone position. The object is to make the game as fun as possible for the player.
- (18.) The Catcher position is optional; however if a catcher is used the catcher must be a player in proper catcher gear as defined in the Little League Rule Book Section 1.17.
- (19.) Umpire may be behind the plate in proper protective umpire gear.
- (20.) Games should be no longer than 3 innings or one hour and half.

- (21.) Only the Manager and 2 Coaches players in uniform, and buddies are allowed in the dugout. Players must remain seated on the bench when not participating.
- (22.) All rain-outs will be called at the field by the Manager and/or Challenger Director.

2.12 Girls Softball T-Ball Division (Ages 5 - 6):

(a.) Guidelines

- (1.) Tee-Ball Division is designed for girls ages 5 - 6 with little or no experience. The goal is to develop basic skills of softball, teamwork, and sportsmanship. T-Ball uses a yellow "safety" softball and is hit from a batting tee (No exceptions).
- (2.) There will be no league standings or tournaments for the end of the year. Keeping score and a team record is not necessary at this level.
- (3.) Rain outs do not have to be made up however you may request to make-up a game by contacting the Softball Director at softball@vbll.org.
- (4.) Umpires are volunteers only. The two teams should agree on an umpire from the stands.
- (5.) Games should be no longer than 1 hour or 2 innings. No new inning can start after 45 minutes

(b.) Local Rules (*Local Rules are in addition to Little League Rule Book*)

- (1.) No on deck batter.
- (2.) Batting order includes all players present. When all players that are present have batted around once, the teams switch sides, the team in the field comes in to bat and the team that was batting goes into the field.
- (3.) If a player is putout that player can remain on base for the first half of season, second half of season player put out should be removed from the base. Pick the battles that can be won, if a child is going to cry and be difficult to control then let him stay on base. Keep in mind we want the kids to have fun while you are teaching them the game of softball
- (4.) Runners may advance one base only on each hit ball. The final batter may clear the bases.
- (5.) Up to four Adults are allowed in the dugout at one time (Manager, 2 Coaches, and a Team Parent). You can have as much assistance as you need in the field to provide the level of instruction necessary for each individual team. All volunteers that have access to the players must have filled out a volunteer form and a background check performed before they can be on the field or in the dugout. You must have at least one adult in the dugout at all times for supervision of the players.
- (6.) All players play in the field; however, infielders must be limited to the normal 5 infield positions 1B, 2B, SS, 3B and P. **The rest of the players will be in the outfield.** Outfielders must play at least 5 feet beyond the base paths. Note: Remember this is an instructional league, move players around in different positions.
- (1.) There will be no Catcher position.
- (2.) **Games should be no longer than 2 innings or one hour.**
- (3.) Only the Manager, 2 Coaches, Team Parent, and players in uniform are allowed in the dugout. Players must remain seated on the bench when not participating. Siblings not on the team may not be in the dugout or on the field of play during a game or practice.
- (4.) Ejection of a manager, coach, player, or spectator by an Umpire or League Official will result in at least next game suspension for that individual. It will be at the League Director's discretion if the ejected individual will have to come before the board for reinstatement before next game. The Umpire or League Official shall report the suspension to the League Director within 24 hours. A second ejection will require a special board meeting to be convened within 4 days of ejection for review by the league's board for reinstatement and or expulsion from the league.
- (5.) All rain-outs will be called at the field by a League Official. Contact the Softball Director for clarification

2.13 Fast Pitch Girls Softball Minor Division (Ages 7- 9):

(a.) Guidelines

- (1.) Fast Pitch Girls Softball Minor Division is designed for girl's ages 7 - 9 which will help the child develop the skills needed to compete in the Major League division. Tryouts are held before the season and teams are assembled through the draft process.
- (2.) If less than 4 Fast Pitch Girls Softball Minor League teams are formed within the Virginia Beach Little League Charter, than Fast Pitch Girls Softball Minor Division will be Inter-League play format administered by the Leagues involved in Inter-League play.
- (3.) Win loss standings will be kept. There will be no tie games. The home team or visitors if playing away is responsible for emailing score to the Softball Director. An Official score book will be kept. Scorebook must be signed by Umpire officiating game.

- (4.) Games played on Saturday shall have a 1 hour 45 minute time limit enforced, **exception:** if an inning has started before the time limit that inning must be completed. If game is called due to darkness or bad weather rule 4.10 and 4.11 will be used to determine regulation game and score.
- (5.) Rain outs will be made up if time in the game schedule permits. Make-up game days will be Friday and Sunday. All make ups will be scheduled by the Softball Director.
- (6.) There will be a tournament at the end of regular season play to determine a Minor champion and a Minor runner up. All teams will be in the tournament. The teams standing at the end of regulation play will determine the seed in the tournament bracket.
- (7.) Sportsmanship between teams, coaches, umpires, and individual players needs to be the foremost goal.
- (8.) Umpires will be scheduled by the Division Director or his/her designee. All umpires will be volunteers.
- (9.) No on deck Batter.
- (10.) 5 run scoring limit per inning with the exception of a home run over the fence in which case, all runs will count.
- (11.) Batting order includes all players present.
- (12.) All players must play at least 6 defensive outs (two innings in the field) and one at bat.
- (13.) You may have two adult base coaches only if there is one adult coach in the dugout at all times. Eligible players are also allowed to coach the bases.
- (14.) Only the Manager and 2 Coaches and players in uniform are allowed in the dugout. Players must remain seated on the bench when not participating
- (15.) Coach is not allowed to warm up pitcher at the plate or in the bull pen; however they may stand by the pitcher and observe.
- (16.) Four out fielders may be used so a maximum of 10 players may be on the field.
- (17.) Games may not start with less than (9) players on each team. If a game cannot be played because of the inability of either team to place (9) players on the field the umpire may wait up to 10 minutes from the scheduled game start time before calling the game. Calling the game is not grounds for automatic forfeiture, but shall be referred to the board for decision. If board decides the game shall be played, it will only be played if make-up dates and time permits. All rainout games have first priority. The League Director will be responsible for rescheduling the game and umpires.
- (18.) Ejection of a manager, coach, player, or spectator by an Umpire or League Official will result in at least next game suspension for that individual. It will be at the League Director's discretion if the ejected individual will have to come before the board for reinstatement before next game. The Umpire or League Official shall report the suspension to the League Director within 24 hours. A second ejection will require a special board meeting to be convened within 4 days of ejection for review by the league's board for reinstatement and or expulsion from the league.
- (19.) Protesting Game 4.19: Procedures for protesting a game can be found under rule 4.19. Any protest must be submitted by the manager first to the umpire on the field of play and then in writing to League President via paper or by email within 24 hours. The Home Plate Umpire (umpire-in-chief) shall also submit a report immediately. No protest will be considered unless proper procedure in Rule 4.19 is followed. Protest committee will be comprised of League President, League Vice President of Softball, and League Umpire-in-Chief.
- (20.) All rain-outs will be called at the field by either the umpire or League Official. Contact the Softball Director for clarification.

2.14 Fast Pitch Girls Softball Major Division (Ages 10 -12):

(a.) Guidelines

- (1.) Fast Pitch Softball Major Division is designed for girls ages 10 - 12 who have developed skills from Softball Minor league play such that they would no longer benefit from or be challenged by the minor league program. Advanced instruction is initiated and play becomes much more competitive. Teams are assembled through the tryout and draft process.
- (2.) If less than 4 Fast Pitch Girls Softball Major League teams are formed within the Virginia Beach Little League Charter, than Fast Pitch Girls Softball Major Division will be Inter-League play format administered by the Leagues involved in Inter-League play.
- (3.) Win loss standings will be kept. The home team or visitors if playing away is responsible for emailing score to Major Softball MajorSB@vbl.org. An Official score book will be kept. Scorebook must be signed by Umpire officiating game.
- (4.) If game is called due to darkness or bad weather rule 4.10 and 4.11 will be used to determine regulation game and score.
- (5.) If the score is tied in the last complete inning and game cannot go on due to darkness or bad weather, the game will be rescheduled to continue play on another day, and start at the point where it left off.

- (6.) Rain outs will be made up if time in the game schedule permits. Make-up game days will be Friday and Sunday. All make ups will be scheduled by the Softball Director.
- (7.) There will be a tournament at the end of regulation season to determine a Major champion and major runner up. All teams will be in the tournament. The team standings at the end of play will determine the seed in the tournament bracket.
- (8.) Sportsmanship between teams, coaches, umpires, and individual players needs to be foremost goal.
- (9.) Umpires will be scheduled by the Director. The umpires will be provided contracted Umpires.

(b.) Local Rules (Local Rules are in addition to Little League Rule Book)

- (1.) No on deck batter.
- (2.) All players must play at least 6 defensive outs (two innings in the field) and one at bat.
- (3.) You may have two adult base coaches only if there is one adult coach in the dugout at all times. Eligible players are also allowed to coach the bases.
- (4.) Only the Manager and 2 Coaches and players in uniform are allowed in the dugout. Players must remain seated on the bench when not participating.
- (5.) 10 run rule will be in effect on all games. The team down by 10 runs shall concede if the following conditions are met; the game must go 3 ½ innings if home team is ahead by 10 runs or 4 complete innings if visiting team is ahead by 10 runs before game is called.
- (6.) Games may not start with less than (9) players on each team. If a game cannot be played because of the inability of either team to place (9) players on the field the umpire may wait up to 15 minutes from the scheduled game start time before calling the game. Calling the game is not grounds for automatic forfeiture, but shall be referred to the board for decision. If board decides the game shall be played, it will ONLY be played if make-up dates and time permits. All rainout games have first priority. The League Director will be responsible for rescheduling the game and umpires.
- (7.) Ejection of a manager, coach, player, or spectator by an Umpire or League Official will result in at least next game suspension for that individual. It will be at the League Director's discretion if the ejected individual will have to come before the board for reinstatement before next game. The Umpire or League Official shall report the suspension to the League Director within 24 hours. A second ejection will require a special board meeting to be convened within 4 days of ejection for review by the league's board for reinstatement and or expulsion from the league.
- (8.) Protesting Game 4.19: Procedures for protesting a game can be found under rule 4.19. Any protest must be submitted by the manager first to the umpire on the field of play and then in writing to League President via paper or by email within 24 hours. The Home Plate Umpire (umpire-in-chief) shall also submit a report immediately. **No protest will be considered unless proper procedure in Rule 4.19 is followed.** Protest committee will be comprised of League President, League Vice President of Softball, and League Umpire-in-Chief.
- (9.) All rain-outs will be called at the field by either the umpire or League Official. Contact the Softball Director for clarification.

2.15 Fast Pitch Girls Softball Junior Division (Ages 13-14):

(a.) Guidelines

- (1.) Fast Pitch Softball Junior Division is designed for girls ages 13-14 with various levels of play. Basic and advanced level of instruction is initiated and play is highly competitive. Teams are assembled through the tryout and draft process.
- (2.) If less than 4 Fast Pitch Girls Softball Junior League teams are formed within the Virginia Beach Little League Charter, than Fast Pitch Girls Softball Junior Division will be Inter-League play format administered by the Leagues involved in Inter-League play. In the case that there is less than 4 Fast Pitch Girls Softball teams within the District than player's will be moved to the Fast Pitch Girls Senior division which will then be made up of 13 – 16 year old players.
- (3.) Win loss standings will be kept. There will be no tie games. The home team or visitors if playing away is responsible for emailing scores to the Softball Director. An official score book will be kept. Scorebook must be signed by Umpire officiating game.
- (4.) If game is called due to darkness or bad weather rule 4.10 and 4.11 will be used to determine regulation game and score.
- (5.) If the score is tied in the last complete inning and game cannot go on due to darkness or bad weather, the game will be rescheduled to continue play on another day, and start at the point where it left off.
- (6.) Rain outs will be made up if time in the game schedule permits. Make-up game days will be Friday and Sunday. All make ups will be scheduled by the Softball Director.
- (7.) There will be a tournament at the end of the regulation season to determine a Junior Champion and a Junior runner up. All teams will be in the tournament. The teams standing at the end of regulation play will determine the seed in the tournament bracket.
- (8.) Sportsmanship between teams, coaches, umpires, and individual players needs to be the foremost goal.

(9.) Umpires will be scheduled by the league director.

(b.) Local Rules (Local Rules are in addition to Little League Rule Book)

- (1.) All players must play at least 6 defensive outs (two innings in the field) and one at bat.
- (2.) You may have two adult base coaches only if there is one adult coach in the dugout at all times. Eligible players are also allowed to coach the bases.
- (3.) Only the Manager and 2 Coaches and players in uniform are allowed in the dugout. Players must remain seated on the bench when not participating
- (4.) 10 run rule will be in effect on all games. The team down by 10 runs shall concede if the following conditions are met; the game must go 4 ½ innings if home team is ahead by 10 runs or 5 complete innings if visiting team is ahead by 10 runs before game is called.
- (5.) Games may not start with less than (9) players on each team. If a game cannot be played because of the inability of either team to place (9) players on the field the umpire may wait up to 10 minutes from the scheduled game start time before calling the game. Calling the game is not grounds for automatic forfeiture, but shall be referred to the board for decision. If board decides the game shall be played, it will ONLY be played if make-up dates and time permits. All rainout games have first priority. The League Director will be responsible for rescheduling the game and umpires.
- (6.) Ejection of a manager, coach, player, or spectator by an Umpire or League Official will result in at least next game suspension for that individual. It will be at the League Director's discretion if the ejected individual will have to come before the board for reinstatement before next game. The Umpire or League Official shall report the suspension to the League Director within 24 hours. A second ejection will require a special board meeting to be convened within 4 days of ejection for review by the league's board for reinstatement and or expulsion from the league.
- (7.) **Protesting Game 4.19:** Procedures for protesting a game can be found under rule 4.19. Any protest must be submitted by the manager first to the umpire on the field of play and then in writing to League President via paper or by email within 24 hours. The Home Plate Umpire (umpire-in-chief) shall also submit a report immediately. **No protest will be considered unless proper procedure in Rule 4.19 is followed.** Protest committee will be comprised of League President, League Vice President of Softball, and League Umpire-in-Chief.
- (8.) All rain-outs will be called at the field by either the umpire or League Official. Contact the Softball Director for clarification.

2.16 Fast Pitch Girls Softball Senior Division (Ages 13-16):

(a.) Guidelines

- (1.) Fast Pitch Softball Senior Division is designed for girls ages 13-16 with various levels of play. Basic and advanced level of instruction is initiated and play is highly competitive. Teams are assembled through the tryout and draft process.
- (2.) If less than 4 Fast Pitch Girls Softball Senior League teams are formed within the Virginia Beach Little League Charter, than Fast Pitch Girls Softball Senior Division will be Inter-League play format administered by the Leagues involved in Inter-League play.
- (3.) Win loss standings will be kept. The home team or visitors if playing away is responsible for emailing score to the Softball Director. An Official score book will be kept. Scorebook must be signed by Umpire officiating game.
- (4.) If game is called due to darkness or bad weather rule 4.10 and 4.11 will be used to determine regulation game and score.
- (5.) If the score is tied in the last complete inning and game cannot go on due to darkness or bad weather, the game will be rescheduled to continue play on another day, and start at the point where it left off.
- (6.) Rain outs will be made up if time in the game schedule permits. Make-up game days will be Friday and Sunday. All make ups will be scheduled by the Softball Director.
- (7.) There will be a tournament at the end of the regulation season to determine a Senior Champion and a Senior runner up. All teams will be in the tournament. The teams standing at the end of regulation play will determine the seed in the tournament bracket.
- (8.) Sportsmanship between teams, coaches, umpires, and individual players needs to be foremost goal.
- (9.) Umpires will be scheduled by the league director.

(b.) Local Rules (Local Rules are in addition to Little League Rule Book)

- (1.) You may have two adult base coaches only if there is one adult coach in the dugout at all times. Eligible players are also allowed to coach the bases.
- (2.) Only the Manager and 2 Coaches and players in uniform are allowed in the dugout. Players must remain seated on the bench when not participating
- (3.) 10 run rule will be in effect on all games. The team down by 10 runs shall concede if the following conditions are met; the game must go 4 ½ innings if home team is ahead by 10 runs or 5 complete innings if visiting team is ahead by 10 runs before game is called.

- (4.) Games may not start with less than (9) players on each team. If a game cannot be played because of the inability of either team to place (9) players on the field the umpire may wait up to 15 minutes from the scheduled game start time before calling the game. Calling the game is not grounds for automatic forfeiture, but shall be referred to the board for decision. If board decides the game shall be played, it will ONLY be played if make-up dates and time permits. All rainout games have first priority. The League Director will be responsible for rescheduling the game and umpires.
- (5.) Ejection of a manager, coach, player, or spectator by an Umpire or League Official will result in at least next game suspension for that individual. It will be at the League Director's discretion if the ejected individual will have to come before the board for reinstatement before next game. The Umpire or League Official shall report the suspension to the League Director within 24 hours. A second ejection will require a special board meeting to be convened within 4 days of ejection for review by the league's board for reinstatement and or expulsion from the league.
- (6.) Protesting Game 4.19: Procedures for protesting a game can be found under rule 4.19. Any protest must be submitted by the manager first to the umpire on the field of play and then in writing to League President via paper or by email within 24 hours. The Home Plate Umpire (umpire-in-chief) shall also submit a report immediately. **No protest will be considered unless proper procedure in Rule 4.19 is followed.** Protest committee will be comprised of League President, League Vice President of Softball, and League Umpire-in-Chief.
- (7.) All rain-outs will be called at the field by either the umpire or League Official. Contact the Softball Director for clarification.

2.17 Fast Pitch Girls Softball Big League Division (Ages 16-18):

(1.) Guidelines Administered by District only

Chapter 3

3.1 Tiebreaker Procedures

When Win Loss records are tied at the end of regular season play, the following procedures must be followed in order, so that the tie can be broken.

1. The first tie breaker is the result of the head-to-head play match up(s) during the regular season of the teams that are involved in the tie.
2. If the results of the head-to-head play match up(s) during the regular season of the teams that are involved in the tie cannot break the tie (), then the tie is broken comparing the Runs Allowed. Of the teams that are involved in the tie, the team with the least amount of Runs Allowed for the entire regular season, will win the tiebreaker.
3. If the results of comparing the Runs Allowed cannot break the tie, then the tie is broken comparing the Runs For. Of the teams that are involved in the tie, the team with the most Runs For, for the entire regular season, will win the tiebreaker.
4. If the results of comparing the Runs For cannot break the tie, the division director will flip a coin, in the presence of the Board of Directors to break the tie.
5. In the event there are more than two teams involved in the tie, use the following procedures:
 - a. To establish the head-to-head winner of multiple teams, compare the Win Loss records of all of the teams involved in the tie, using only the games played with the teams involved in the tie. The team with the best record will place first in the tie breaker and from this point forward, will not be involved in the tie.
 - b. Continue to establish the head-to-head winner with the remaining teams involved in the tie to determine the next winner of the tie. If the head-to-head comparison cannot break the tie, revert to the procedures listed in 1-4 above.

EXAMPLE:

Teams A, B and C have a Win Loss record of 12-3 at the end of the regular season play and are all tied for first place. Tiebreaker procedures need to be followed to determine the first, second and third place teams in the standings.

Regular Season Play Records:

<u>TEAM</u>	<u>WINS</u>	<u>- LOSSES</u>	<u>RUNS ALLOWED</u>	<u>RUNS FOR</u>
Team A	12	3	38	93
Team B	12	3	57	134
Team C	12	3	53	112

Regular Season Games with teams involved in the tie breaker:

<u>GAME</u>	<u>WINNER</u>
Team A vs. Team B	Team A
Team A vs. Team B	Team B
Team A vs. Team C	Team A
Team A vs. Team C	Team A
Team B vs. Team C	Team B
Team B vs. Team C	Team C

Calculating the Win Loss records for only the teams involved in the tiebreaker:

<u>TEAM</u>	<u>WINS</u>	<u>- LOSSES</u>
Team A	3	1
Team B	2	2
Team C	1	3

TEAM A WINS THE TIE WITH THE HEAD-TO-HEAD MATCH UP AND IS AWARDED FIRST PLACE

Now, compare the remaining teams involved in the tiebreaker.

Regular Season Play Records:

<u>TEAM</u>	<u>WINS</u>	<u>LOSSES</u>	<u>RUNS ALLOWED</u>	<u>RUNS FOR</u>
Team B	12	3	57	134
Team C	12	3	53	112

Regular Season Games with teams involved in the tie breaker:

<u>GAME</u>	<u>WINNER</u>
Team B vs. Team C	Team B
Team B vs. Team C	Team C

The Win Loss record is the same (1-1) for the remaining teams involved in the tie, so compare the Runs Allowed.

TEAM C WINS THE TIE WITH COMPARING THE RUNS ALLOWED AND IS SECOND PLACE.

TEAM B IS AWARDED THIRD PLACE.

3.2 Protest Committee

- (1.) All on field protests including players and/or managers will be settled through the protest committee which will be made up of the President, Umpire In-Chief, VP-Baseball, VP-Softball and Player Agent.
- (2.) If the protest involves a Protest Committee member or a division in which a Protest Committee is involved the Protest Committee member must abstain and not be involved in the hearing.
- (3.) A majority vote is required and must have a minimum of three votes casted.
- (4.) The decision of the Protest Committee shall be final.

3.3 Travel Reimbursement

- (1.) All travel reimbursement decisions will be made by the current Board of Directors on a case by case basis. Virginia Beach Little League is under no obligation to provide additional funding to regular season teams that require travel to participate in games.
- (2.) Whenever possible, Virginia Beach Little League will consider requests for additional funds for league teams to participate outside of the VBLL complex.

3.4 Draft procedures

- (1.) All information gathered and discussed within the draft room shall be deemed confidential and shall not be shared with anyone.

- (2.) During each division's designated draft, only the team's official manager may be present to represent the team.
- (3.) In the event that the team's designated manager cannot be present, the manager may designate a replacement. The replacement must be approved by the President.
- (4.) All trades must be completed and agreed upon by both managers prior to either manager leaving the draft room.
- (5.) All trades must be approved by the Player Agent and cannot be deemed to create a competitive imbalance.

Chapter 4

4.1 Manager Selection

- (1.) A complete listing of all interested managers and coaches will be provided to the President for each division. The listing may include recommendations by the Division Director.
- (2.) Comment on each manager shall be limited to verifiable actions, both positive and negative if applicable. Rumors shall not be discussed or considered.
- (3.) All managers and coaches must submit to a background check and pass.
- (4.) The President will appoint all managers and the BOD will approve.

Chapter 5

5.1 Tournament Team Manager Selection

- (1.) Each division director shall request from his/her division a list of managers and coaches who are interested in participating in the Tournament Team.
- (2.) The Division Director will provide a complete listing available to the VP with recommendations and comments. The VP will provide additional comments to the President
- (3.) The President shall appoint Tournament Team Managers and Coaches with the approval of the Board of Directors.

5.2 Tournament Team Player Selection

- (1.) Player participation shall be determined by a division wide ballot made by division managers.
- (2.) Each manager shall be instructed to vote for eligible players.

5.3 Tournament Team Fees

- (1.) At the discretion of the BOD, Tournament Team fees and expensed payable by the player parent or guardian shall be set each year.

5.4 Tournament Team Travel Reimbursement

- (1.) At the discretion of the BOD, Tournament Team travel reimbursement shall be set each year.
- (2.) In the event that the BOD approves the reimbursement of expenses, receipts must be provided as a condition of reimbursement.